



BCCSL COASTAL CUP RULES

2024-25

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WHO PLAYS IN WHAT CUP AND TEAM ELIGIBILITY

DIVISION	METRO	1	2	3
U14	N/A	Coastal A Cup	Coastal B Cup	League Championship
U15	N/A	Coastal A Cup	Coastal B Cup	League Championship
U16	N/A	Coastal A Cup	Coastal B Cup	League Championship
U17	Coastal A Cup	Coastal B Cup	League Championship	League Championship
U18	Coastal A Cup	Coastal B Cup	League Championship	League Championship

- a. The Coastal A and B Level Championships shall be open to all youth teams representing BCCSL member clubs under the jurisdiction of BC Soccer, excluding BC Premier League teams, provided the team, or teams, have played in properly constituted league matches and are not under suspension from district or authorized leagues.
- b. Teams who are not eligible for Coastal A and B Level Championships but wish to challenge for one of the competitions may do so providing they meet the following criteria:
 - i. Notice of Declaration is received in writing by October 15th to the BCCSL General Manager through the District Administrator.
 - ii. Is in the top 3 of their respective division or divisional grouping and remains in the top 3 of their division/divisional grouping as of November 11th, 2024.
- c. Teams who challenge for Coastal A and B Level Championships will be the lowest seed in their division

COASTAL CUP DATES AND FORMATS

Dates May Be Subject To Change Without Notice - Teams are expected to play on any or all buffer weekends should they need to be used.

November 16-17	Qualifying Round 1
November 30-December 1	Qualifying Round 2 or Round of 32
March 1-2	Round of 16
March 8-9	Quarter Finals
April 5-6	Coastal Cup Buffer Weekend
April 12-13	Coastal Cup Semi Finals
April 19-20	Easter Weekend/Buffer Weekend
April 26-27	Coastal Cup Buffer Weekend

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May 3-4	Coastal Cup Finals
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- a. All Coastal Cup Qualifying and subsequent round games are single knockout, meaning once a team loses, they are no longer eligible to participate in the competition.
- b. Coastal Cup Schedules can be found on the BCCSL website.

PLAYER ELIGIBILITY

- a. Players must be registered or reinstated as a youth from adult player or transferred to a team seven days prior to taking part in that team's qualification or Coastal Cup games, as per the transfer and reinstatement rules outlined in the BC Soccer Rules and Regulations. Players must also have played at least one league game with that team before playing in any Coastal Cup games.
- b. Once rosters are submitted, FRP and player permits are not eligible for any Coastal A or B Cup Qualifying or Coastal A or B Cup games.
- c. Once a player participates in a Coastal A or B Cup Qualifying or Coastal A or B Cup game, they are ineligible to play for another team in the Coastal Cup, even if their team has been eliminated.

ROSTER SIZE

- a. Maximum roster size is 20

TEAM ROSTERS

- a. All Coastal Cup rosters must be submitted to the League on or before November 8th, 2024.
 - FRP players may be added to the submitted roster, however the roster cannot exceed the maximum of 20.
 - FRP players must meet the [FRP criteria](#) to be eligible. There will be no exceptions made for players who do not meet the FRP criteria.
- b. Players may only be added to the roster after November 8th in the following circumstances:
 - Example 1: Players released from BCSPL in accordance with BCSA transfer rules and subject to Coastal Cup player eligibility rules.
 - Example 2: Players transferred from another team in accordance with BCSA transfer rules and subject to Coastal Cup player eligibility rules.
 - New player registrations (have not previously played for any team in the league during the season) subject to Coastal Cup player eligibility rules.

GAME RULES

- a. All qualifying and round games will be played to the end of regulation time.
- b. For all games, **except the Coastal Cup Final**, if teams are tied at the conclusion of regulation time, the winner shall be decided by the taking of kicks from the penalty mark, in accordance with the FIFA/IFAB Laws of the Game.

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- c. Should a Coastal Cup Final be tied at the conclusion of regulation time, the teams shall play 2 extra halves as noted below in point c. If tied at the end of the extra time, the winner shall be decided by taking kicks from the penalty mark in accordance with FIFA/IFAB Laws of the Game.
- d.

Divisions	Regulation Time	Extra Time (Cup Final Only)
U14-U16	2 X 40-minute halves	2 X 10-minute halves
U17-U18	2 X 45-minute halves	2 X 15-minute halves

GAME DAY MATCH/ROSTER SHEETS AND ID CARDS

- a. For each qualifying round game, each team must provide two completed physical copies of the Coastal Cup Official Team Roster, one for the referee and one for their opponent, before each game.
- b. Each team must get and keep the copy of their opponent's team roster for each game.
- c. All players and team officials must have a valid District Photo Identification Card.

SEEDING

- a. As with the regular season games points per game will be used to determine seeding for Coastal Cup games where standings are used to determine a team's position in the brackets.
- b. Where qualifying games are required to get a division to a round of thirty-two (32) or sixteen (16), the BCCSL General Manager will designate dates in which standings will be used to determine the competition seeding.
- c. In divisions where there are multiple groups the teams will be blended into one large group and sorted based on points per game.
- d. If after blending, there is a tie the following tie breaker will be used to determine the higher seed:
 - i. Head-to-head results
 - ii. If there are no head-to-head games or the total points between the teams is level, then goal difference will be looked at next
 - iii. If goal difference is the same, then most goals scored (based on average per game if necessary) will be used. All games that exceed a 5-goal difference will be manually recalculated to reflect a maximum 5 goal difference.
 - iv. If all these don't break the tie, a coin toss/random selector will be used by the League General Manager to break the tie

SCHEDULING

- a. The scheduling of fields for all Coastal Cup games except the finals is the responsibility of the home team's district or club scheduler. Field information and game time shall be entered on to the BCCSL website by noon of the Tuesday before the game.
- b. All games must be scheduled with field and game time by 6:00pm on the Tuesday before the game. Once entered, the game field and time is unalterable without permission of the BCCSL General Manager.

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- c. Games that do not involve travel to or from the Sunshine Coast may be scheduled as early as 9:30am but no later than 6:00pm
- d. All playdown games involving teams travelling to or from the Sunshine Coast shall be on Saturday or Sunday, with kick-off between 12pm and 5:00pm.
- e. When two teams normally play their league games on different days (i.e., Friday, Saturday or Sunday) it shall be the home team's prerogative to determine on which of these days their home game is played. When the two teams play league games on the same day, games will be played on that day.
- f. Friday night game times are subject to approval by the BCCSL General Manager.
- g. If the home team is unable to provide a suitable venue by the required deadline, the BCCSL has the right to determine that the away team shall become the home team. Its district scheduler is then responsible for providing a suitable venue within 48 hours.
- h. Any team unable to fulfill a scheduled play down game without just cause shall forfeit the game to its opponents.
- i. Extensions to round completion deadlines will not be permitted; each round of competition shall be completed by the scheduled weekend.
- j. Failure to fulfill a commitment (scheduled game) in this competition can result in disciplinary action.
- k. In the event of inclement weather, the home District Scheduler is responsible for informing their teams whether any field is playable or not. If inclement weather should necessitate grounds and/or playing date changes, it is the prerogative of the home scheduler to schedule such changes, in liaison with the BCCSL General Manager.
- l. The home team is responsible for communicating all scheduling changes to their opponent.
- m. Rescheduling: In the event of a successful protest, or due to inclement weather, the home district scheduler may need to schedule games during a recognized holiday period. While every effort will be made to avoid the need to schedule games during this time, this may be necessary to meet scheduling deadlines. Failure on the part of any team to meet a scheduled regional play down game commitment can result in forfeiture of the game.

SCORE REPORTING

- a. The winning team is responsible for entering the score on the Coastal Cup Portal or by sending it to the Coastal Cup Scheduler via email to admin@bccysl.ca.
- b. Scores must be reported within four (4) hours of the game being completed.

DISCIPLINE

- a. Rule infractions will be dealt with by the BCCSL Discipline Committee.
- b. While a Complaint/Misconduct Report is usually registered by a Game Official, a complaint may also originate from a member of the BC Soccer committee managing the event. A written summary of the incident shall be completed and kept on file along with other documents relating to the infraction.
- c. As time is of the essence in adjudicating these matters, a Disciplinary Hearing will be conducted as soon as possible at an appropriate location at, or near the competition venue. Appropriate records should be maintained as to the names of the members constituting the Committee and persons attending the hearing.
- d. While the Chair of the Discipline Committee can render a verbal decision, the decision shall be confirmed in writing with copies being distributed to the parties concerned.
- e. Within 30 days of completion of the competition, the home district of an individual or team that has been assessed a penalty at the competition shall be advised, in writing, of the circumstances that led to the penalty being

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assessed. This shall include a complete summary of cards issued or individuals ejected from games in case any carry over penalties should be served within the district.

- f. Yellow card accumulations will NOT be carried over from the league play to the Coastal Cup games. However, any suspensions issued for yellow card accumulation during the league play that go beyond the regular season will carry over to the Coastal Cup games.
- g. Cautions (yellow cards) received during all rounds of Coastal Cup games accumulate and apply during that competition only; they do not carry forward into league play or other competitions.
- h. If a player/team official is suspended during the league play that suspension carries over into all competitions tied to league play which includes Coastal Cup and Provincial Cup. **Likewise, if a player/team official is suspended during the Coastal Cup, that suspension would carry over into League play.**
- i. It does not carry over into the secondary season (Spring/Summer League).
- j. Appeals of a decision can be directed to the BCCSL Appeals Process.

GAME OFFICIALS

- a. All Coastal Cup games are required to have a centre official and two (2) assistant referees.
- b. Officials must be currently registered with BC Soccer and comply with all BC Soccer rules.
- c. **Referees must have a classification of District Level or above.**
- d. **Assistant Referees should be Youth Level or above.**
- e. All officials aged 19 years and older must have a valid Criminal Record Check and Vulnerable Sector Check on file with BC Soccer.

PROTESTS AND APPEALS

- a. Protests shall be dealt with by the League General Manager.
- b. If a team official has knowledge of the basis for a protest before the game, they must advise the referee that the game is being played under protest.
- c. The protest must be completed via the League Protest Form or a detailed email within 24 hours of the day of the posted game kick off time. The basis of the protest must be clearly stated.
- d. A protest will only be considered on the grounds of:
 - i. Misinterpretation of the FIFA Laws of the Game. A game cannot be protested based on the referee's judgment of the 'facts' of the game.
 - ii. Eligibility of players.
 - iii. Breaches of Coastal Cup Rules.
- e. Protests relating to the grounds, posts, crossbars, etc., will not be entertained unless notice (with particulars included) is given to the referee prior to the beginning of the game. The referee must believe the issue seriously affected the outcome of the game for the protest to be reviewed.
- f. Where needed, the League's General Manager will form a Protest Committee to review all protests. All parties affected will be provided a written ruling which shall include the rationale for the decision and the BC Soccer appeal procedure.
- g. A protest fee of \$250 (sent by interac e-transfer to protests@bccysl.ca) must be received by the League General Manager within 24 hours of the posted game time.
 - i. The fee will be refunded only if the protest is upheld

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- h. Appeals of a decision can be directed to the BC Soccer Appeals Committee. Please visit www.bcsoccer.net for information regarding appeals.

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FINE SCHEDULE

The BCCSL reserves the right to add/amend to the fines listed below without notice

Game Related Fines	
Any forfeit of a game	\$500 plus possible game and travel costs will be applied to the team that forfeits. \$200 of the total fine will be returned to the affected District to disperse to the affected club.
Cancelling a scheduled Coastal Cup Game without prior approval from the League General Manager	\$500
Failure to report scores within 4 hours of game completion	\$100
Failure to conduct the pre-game handshake in a sporting manner	\$350
Failure to produce ID cards for any/all players and team officials for league and/or cup games	\$750
Schedule Related Fines	
Failure to enter field and game time by 6pm of the Tuesday before the game	\$500
Team and Club Related Fines	
Failure of home team providing nets, corner flags, and lining of the field	\$250
Failure to provide a safe and adequate field	\$500
Home teams without a change strip/alternate colours	\$250
Force a game to be abandoned	\$2500
Failure to produce two game sheets	\$200
Cases of egregious misconduct of teams, players, spectators and team officials (i.e., verbal/physical assault of game officials, opponents and supporters)	\$2000